DIOXXXXN V1.00 DIOXXXXP V1.00 DIOXXXXS V1.00









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Table of Contents

General Information	3
I/O	3
Figure 1 – Input Configuration All Versions	4
Figure 2 – Output Configuration for N Version	5
Figure 3 – Output Configuration for P Version	6
Figure 4 – Output Configuration for S Version	7
Electrical Description	8
Digital Inputs	8
Digital Outputs	8
Physical Description	9
Dimensions	9
Figure 1 – DIOxxxxN, DIOxxxxP	9
Figure 2 - DIOxxxxS	10
Warranty	11
Installation	11
Software	11
Functions in RP2005.DLL	12
RP_ListDIO	12
RP_OpenDIO	13
RP_ CloseDIO	14
RP_ReadPort	15
RP_ReadAll	16
RP_WritePort	18
RP_WriteAll	19
RP_SetWDT_Outputs	21
RP_GetVer	22

Each unit is controlled through a USB connection. The board is bus powered and will draw a maximum of 125 ma from the USB Bus. While not required, it is recommended that the USB to DIO board be connected directly to a computer's USB port or to a port of a powered USB hub. Reading and writing the DIO is done through a DLL (dynamic link library). Therefore most popular programming languages (C++builder, VisualC, Visual Basic, NI's Measurement Studio, etc.) will be able to access the routines needed to control the DIO board. The board can also be accessed from an action step in NI's TestStand using the DLL Flexible Prototype Adapter.

1/0

The digital inputs are optically isolated transistors.

xxxxN, xxxxP xxxxS version - Each input has a 3.9K 1 Watt current limiting resistor in series with the optoisolator. The inputs can sense voltages from 3 to 60 VDC. Higher voltages can be sensed by adding another resistor in series with the input. Each input has a clearly marked LED located on the board to indicate when a voltage is sensed.



Placing a Voltage larger than 60Vdc on any input may destroy that input and void the warranty.

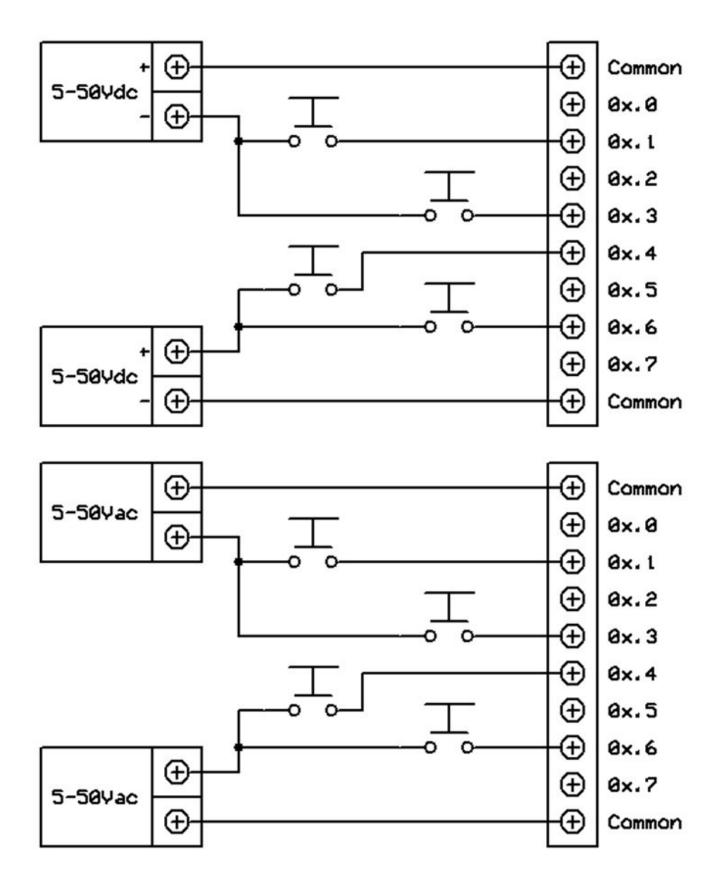


Figure 1 – Input Configuration All Versions

Each input has a clearly marked LED located on the board to indicate when that input is active. Bidirectional inputs. The ports are divided in to 2 nibbles. Each nibble has its own common.

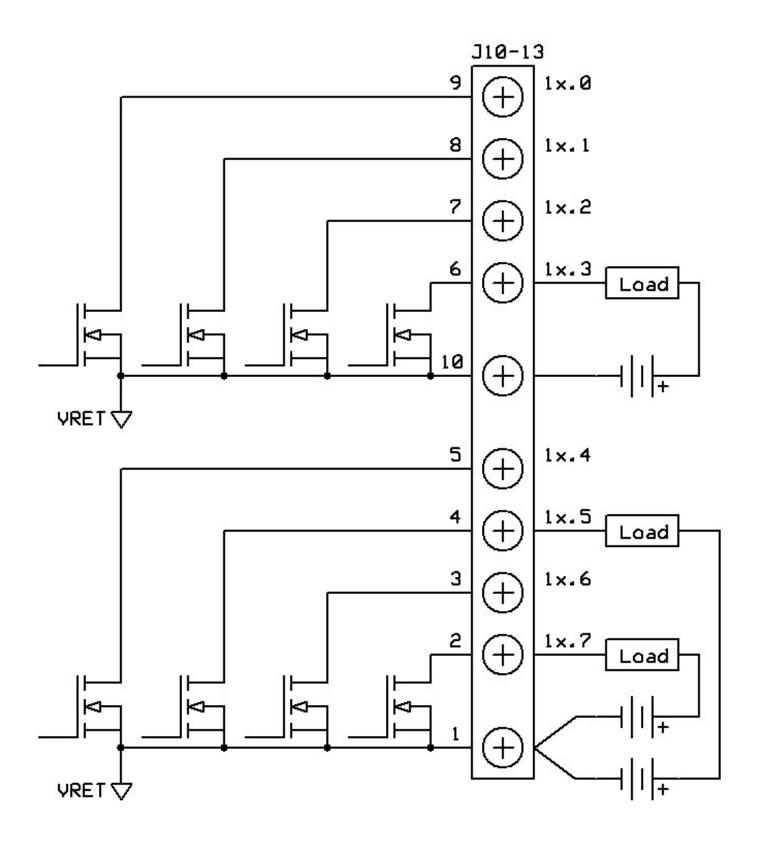


Figure 2 – Output Configuration for N Version

xxxxN version – The output ports are N Channel MOSFETS capable of switching voltages between 3 and 48 VDC. Each output is configured as a current sink to ground. The outputs are able to switch up to 2 Amps at 48 VDC. Each output port is configured as shown in Figure 1. Each output has a clearly marked LED located on the board to indicate when that output is sinking current.

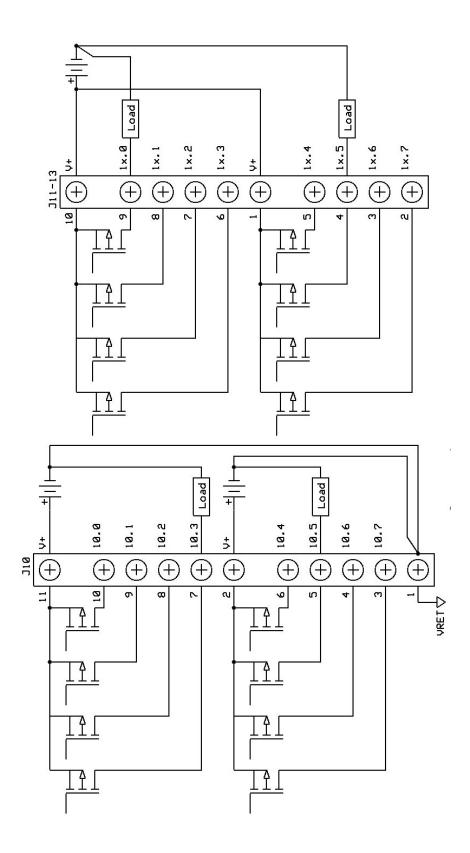


Figure 3 – Output Configuration for P Version

xxxxP version – The output ports are P Channel MOSFETS capable of switching voltages between 3 and 48 VDC. Each output is configured as a current source. The outputs are able to switch up to 2 Amps at 48 VDC. Each output port is configured as shown in Figure 2. Each output has a clearly marked LED located on the board to indicate when that output is sourcing current.

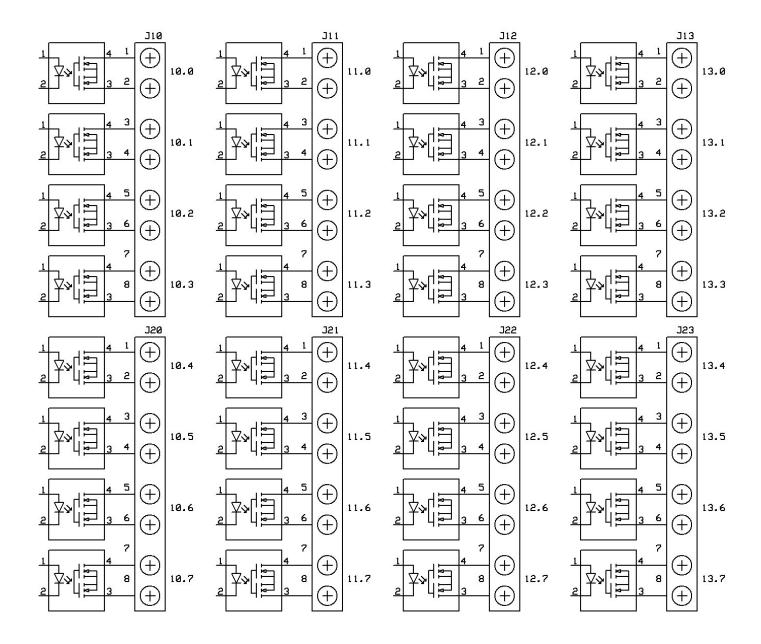
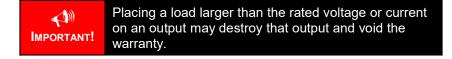


Figure 4 – Output Configuration for S Version

xxxxS version –The output ports are Solid State Relays (SSR) capable of switching voltages up to 48 VAC/VDC. The outputs are able to switch up to 500 mAmps at 48 48 VAC/VDC. Each output has a clearly marked LED located on the board to indicate when that output is active.



Digital Inputs

Absolute Maximum Ratings		
Parameter	Value	Units
Total Device Power Dissipation @ 25C	480	mW
Forward Current (DC)	50	mA
Peak Forward Current	1	Α
LED Power Dissipation @ 25C	80	mW

Electrical Characteristics				
Parameter	Min	Тур	Max	Units
Input Forward Voltage (Forward Current = 5 mA)		1.1	1.4	V
Terminal Capacitance (V = 0V, f = 1.0Mhz)		15		pF
Input Output Isolation Voltage			2500	V (rms)
Rise Time		200		uS
Fall Time		200		uS

Digital Outputs

Electrical Characteristics – N, P Series				
Parameter	Min	Тур	Max	Units
Drain Source Voltage - Vds			50	Vdc
Continuous Drain Current - Id			2	Amps
Drain Source On State		.09	.12	Ohm
Resistance - Rds				
Turn On Time		25	40	nS
Turn Off Time		25	40	nS

Electrical Characteristics – S series				
Parameter	Min	Тур	Max	Units
Blocking Voltage			50	Vp
Continuous Drain Current - Id			0.5	Amps
On State Resistance - Rds		0.35	0.6	Ohm
Input Output Isolation Voltage			1500	V (rms)
Turn On Time		0.4	3	mS
Turn Off Time		0.4	3	mS

Dimensions

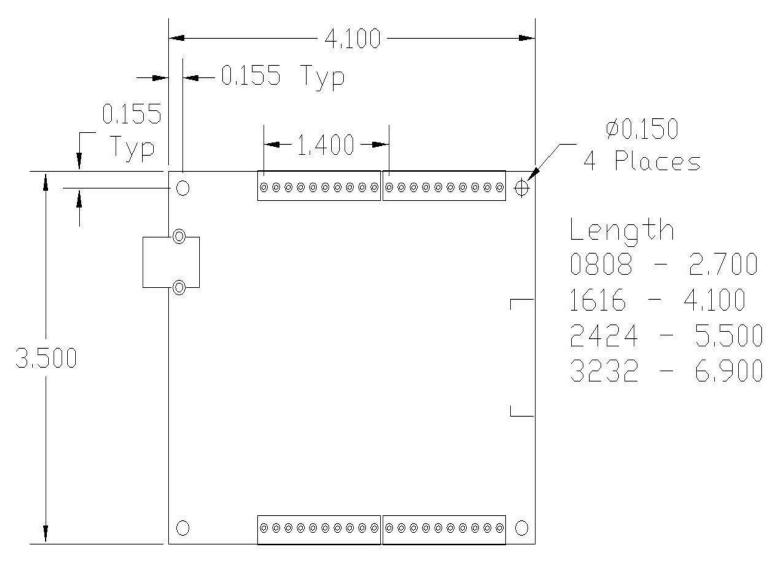


Figure 1 – DIOXXXXN, DIOXXXXP

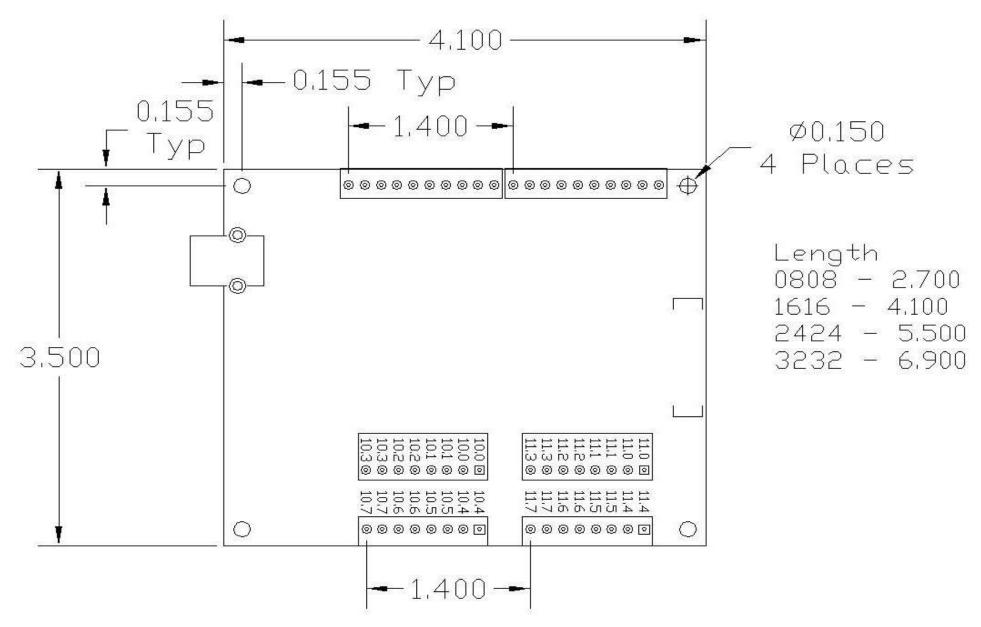


Figure 2 - DIOxxxxS

The DIOxxxxN, DIOxxxxP and DIOxxxxS are warranted for 1 year. If within the first year of ownership the DIO board fails while being used within the specifications of the board it will be replaced with a new one. The user will be responsible for shipping the old board back to BCS. If it is determined that the board has been misused in any way the warranty will be void.

Installation

Install the DIO series board as follows:

- 1. Down load the latest driver from our support page. http://www.bcsideas.com/support_ia.php
- 2. Plug the DIO series board into a computer's USB Port or a powered USB Hub.
- 3. Locate the board in Device Manager. It will show up as USB Serial Controller under Universal Serial Bus controllers. Right click the device and select Update Driver.
- 4. Click Browse my computer for driver software.
- 5. Click the Browse button and select the folder that holds the drivers.
- 6. Click Next to install the drivers.
- 7. Sample software can be found on on the support page of our website

Software

We created the RP2005.dll to speed up the process of using our DIO boards. RP2005.dll uses the FTD2xx.dll. If you use the functions in RP2005.dll then you will need the RP2005.dll and the FTD2xx.dll to be referenced in your project. If you want to create your own functions to access our DIO boards please contact support for the necessary information.

The following functions are available in RP2005.DLL.

RP_ListDIO

Get information concerning the devices currently connected. This function returns the number of devices connected, and each device's serial number and product description.

Compatibility

RP Series : All DIO Series : All

unsigned long **RP_ListDIO** (int * iNumBrds, char * SN, char * Desc)

Parameters

iNumDev	The number of RP2005 devices currently attached to USB
SN	Comma delimited string containing the serial number of each RP2005 device currently attached to USB
Desc	Comma delimited string containing the device description of each RP2005 device currently attached to USB

Return Value

0 if successful, otherwise the return value is an error code.

Remarks

This function is used to return each device's serial number. The serial number is then used by **RP_Open** to obtain a handle for subsequent reading and writing of DIO.

Examples

Sample code shows how to get the number of devices, each serial number and each description.

```
unsigned long ulErrCode;
int iNumDevs;
char SN[256];
char Desc[256];

ulErrCode = RP_ListDIO( &numDevs, SN, Desc );
if (ulErrCode == 0)
{
    // Do something
}
else
{
    // Handle error
}
```

RP_OpenDIO

Open the device and return a handle which will be used for subsequent reading and writing of DIO.

Compatibility

RP Series : All DIO Series : All

unsigned long **RP_OpenDIO** (char * *SN*, unsigned long *hDIO)

Parameters

SN The serial number for the device.

Pointer to a variable of type long where the handle hDIO will be stored. This handle must be used to access the device.

Return Value

0 if successful, otherwise the return value is an error code.

Remarks

Example

This sample shows how to open a device.

```
unsigned long hDIO; // handle of an open device
unsigned long ulErrCode;
char SN[256];
char Desc[256];

ulErrCode = RP_ListDIO( &numDevs, SN, Desc );
if (( ulErrCode == 0 ) && ( numDevs == 1 ))

{
   ulErrCode = RP_OpenDIO( SN, & hDIO );
   if ( ulErrCode == 0 )
   {
      // Do something
   }
   else
   {
      // Handle error
   }
}
else
{
   // Handle error
}
```

RP_CloseDIO

Close an open device.

Compatibility

RP Series : All DIO Series : All

unsigned long RP_ CloseDIO(unsigned long hDIO)

Parameters

hDIO Handle of the device to close.

Return Value

0 if successful, otherwise the return value is an error code.

Example

This sample shows how to close a device.

```
unsigned long hDIO;
unsigned long ulErrCode;
char SN[256];
char Desc[256];
ulErrCode = RP ListDIO( &numDevs, SN, Desc );
if ((ulErrCode == 0) && (numDevs == 1))
  ulErrCode = RP OpenDIO( SN, & hDIO );
  if (ulErrCode == 0)
    // Do something
    ulErrCode = RP CloseDIO( hDIO );
  }
  else
    // Handle error
  }
}
else
  // Handle error
```

RP_ReadPort

Read data from a particular input port.

Compatibility

RP Series : All DIO Series : All

unsigned long RP ReadPort(unsigned long hDIO, unsigned char ucPort, unsigned char * ucPVal, char * ErrMsg)

Parameters

hDIO Handle of the device to read.

ucPort The number of the port to be read.

Pointer to a variable of type unsigned char which

receives the value of the port.

ErrMsg String containing any error messages.

Return Value

0 if successful, otherwise the return value is an error code.

Remarks

The function does not return until the requested port has been read or read timeout occurs. The read timeout is set to 1 second.

The parameter ucPort represents either input port 0-3 or output port 0-3. A value of 0 will access input port 0, a value of 1 will access input port 1, a value of 2 will access input port 2, a value of 3 will access input port 3, a value of 16 (0x10) will access output port 0, a value of 17 (0x11) will access output port 1, a value of 18 (0x12) will access output port 2, a value of 19 (0x13) will access output port 3. Any other value will return an error.

The parameter ucPVal represents the value of the requested port. A value of 0 (00000000 binary) means all 8 bits are active. A value of 255 (111111111 binary) means all 8 bits are off.

Example

```
This sample shows how to read bit 6 of input port 0.
unsigned long hDIO; // handle of an open device
unsigned long ulErrCode;
unsigned char ucPort = 0;
unsigned char ucPVal, ucBit6;
char ErrMsg[256];

ulErrCode = RP_ReadPort(hDIO, ucPort, &ucPVal, ErrMsg);
if (ulErrCode == 0)
{
    ucBit6 = ucPVal & 0x40; // 0100 0000
    // Do something
}
else
{
    // Handle error
}
```

RP_ReadAll

Read all 8 ports of data from the device.

Compatibility

RP Series: firmware version of 2.00 or higher.

DIO Series: All

unsigned long RP_ReadAll(unsigned long hDIO, unsigned long * ulLP, unsigned long * ulHP, char * ErrMsg)

Parameters

hDIO Handle of the device to read.

Pointer to a variable of type unsigned long which

receives the value of four of the ports.

Pointer to a variable of type unsigned long which

receives the value of four of the ports.

ErrMsg String containing any error messages.

Return Value

0 if successful, otherwise the return value is an error code.

Remarks

The function does not return until the requested port has been read or read timeout occurs. The read timeout is set to 1 second.

The parameter *uILP* stores the port data as follows:

Bits	RP0000xxxxN	RP000000xN
24 - 31	Input Port 0	Output Port 0
16 - 23	Input Port 1	Output Port 1
8 - 15	Input Port 2	Output Port 2
0 - 7	Input Port 3	Output Port 3

The parameter *uIHP* stores the port data as follows:

Bits	RP0000xxxxN	RP000000xN
24 - 31	Output Port 0	Output Port 4
16 - 23	Output Port 1	Output Port 5
8 - 15	Output Port 2	Output Port 6
0 - 7	Output Port 3	Output Port 7

For any port a value of 0 (00000000 binary) means all 8 bits are active. A value of 255 (11111111 binary) means all 8 bits are off.

Example

This sample shows how to read bit 6 of input port 0.

```
unsigned long hDIO; // handle of an open device
unsigned long ulErrCode;
unsigned long ucHPort;
unsigned long ucHPort;
unsigned char ucBit6;
char ErrMsg[256];

ulErrCode = RP_ReadAll(hDIO, &ucLPort, &ucHPort, ErrMsg);
if (ulErrCode == 0)
{
   ucBit6 = ((ucLPort & 0x40000000) > 0) ? 1 : 0;
   // Do something
}
else
{
   // Handle error
}
```

RP_WritePort

Set bits for an output port.

Compatibility

RP Series : All DIO Series : All

unsigned long RP_WritePort (unsigned long hDIO, unsigned char ucPort, unsigned char ucPVal, char * ErrMsg)

Parameters

hDIO Handle of the device to write.

ucPort The number of the output port to be written.

ucPVal The value to write to the output port.ErrMsg String containing any error messages.

Return Value

0 if successful, otherwise the return value is an error code.

Remarks

The function does not return until the requested port has been read or read timeout occurs. The read timeout is set to 1 second.

The parameter *ucPort* represents either output port 0, 1, 2 or 3. A value of 16 (0x10) will access port 0, a value of 17 (0x11) will access port 1, a value of 18 (0x12) will access port 2 and a value of 19 (0x13) will access port 3. Any other value will return an error.

The parameter *ucPVal* represents the value that the port will be set to. A value of 0 (00000000 binary) means all 8 bits are on (the outputs are active). A value of 255 (111111111 binary) means all 8 bits are off.

Example

This sample shows how to set bit 3 of output port 0.

```
unsigned long hDIO; // handle of an open device
unsigned long ulErrCode;
unsigned char ucPort = 0x10; // Output port 0
unsigned char ucPVal;
char ErrMsq[256];
ulErrCode = RP ReadPort(hDIO, ucPort, &ucPVal, ErrMsg);
if (ulErrCode == 0)
 ucPVal &= 0xf7; // 1111 0111
 ulErrCode = RP WritePort(hDIO, ucPort, ucPVal, ErrMsg);
 if (ulErrCode == 0)
    ulErrCode = RP ReadPort(hDIO, ucPort, &ucPVal, ErrMsg);
  else
  {
    // Handle error
}
else
{
  // Handle error
```

RP_WriteAll

Set bits for all of the output ports.

Compatibility

RP Series: firmware version of 2.00 or higher.

DIO Series: All

unsigned long **RP_WriteAll** (unsigned long *hDIO*, unsigned long *ulLP*, unsigned long *ulHP*, char * *ErrMsg*)

Parameters

hDIO Handle of the device to write.

ulLP The value to write to four of the output ports.ulHP The value to write to four of the output ports.

ErrMsg String containing any error messages.

Return Value

0 if successful, otherwise the return value is an error code.

Remarks

The function does not return until the requested port has been written or write timeout occurs. The write timeout is set to 1 second.

The parameter *uILP* stores the port data as follows:

Bits	RP0000xxxxN	RP000000xN
24 - 31	Output Port 0	Output Port 0
16 - 23	Output Port 1	Output Port 1
8 - 15	Output Port 2	Output Port 2
0 - 7	Output Port 3	Output Port 3

The parameter *uIHP* stores the port data as follows:

Bits	RP0000xxxxN	RP000000xN
24 - 31	Not Used	Output Port 4
16 - 23	Not Used	Output Port 5
8 - 15	Not Used	Output Port 6
0 - 7	Not Used	Output Port 7

For any port a value of 0 (00000000 binary) means all 8 bits are on (the outputs are active). A value of 255 (111111111 binary) means all 8 bits are off.

Example

This sample shows how to set bit 3 of output port 0.

```
unsigned long hDIO; // handle of an open device
unsigned long ulErrCode;
unsigned long ucLPort;
unsigned long ucHPort;
char ErrMsg[256];
ulErrCode = RP ReadAll(hDIO, &ucLPort, &ucHPort, ErrMsg);
if (ulErrCode == 0)
  ucLPort &= 0xf7ffffff;
  ulErrCode = RP_WriteAll(hDIO, ucLPort, ucHPort, ErrMsg);
  if (ulErrCode == 0)
  ulErrCode = RP ReadAll(hDIO, &ucLPort, &ucHPort, ErrMsg);
  else
   // Handle error
}
else
 // Handle error
```

RP_SetWDT_Outputs

Sets a timeout for the outputs.

Compatibility

RP Series: firmware version of 2.00 or higher.

DIO Series: All

unsigned long RP_SetWDT_Outputs(unsigned long hDIO, unsigned long ulTime, char *ErrMsg);

Parameters

hDIO Handle of the device to write.

ulTime Time out value in seconds. 0 disables the timer.

ErrMsg String containing any error messages.

Return Value

0 if successful, otherwise the return value is an error code.

Remarks

The function does not return until the requested port has been written or write timeout occurs. The write timeout is set to 1 second.

A timer is loaded with the timeout value. The timer is reset every time a USB message is received. If the timer times out before the next USB message all outputs are turned off.

Example

This sample shows how to set the timeout to 10 seconds

```
unsigned long hDIO; // handle of an open device
unsigned long ulErrCode;
unsigned long ulTimeOut;
char ErrMsg[256];

ulTimeOut = 0x0000a;
ulErrCode = RP_SetWDT_Outputs(hDIO, ulTimeOut, ErrMsg);
if (ulErrCode == 0)
{
    // continue
}
else
    {
        // Handle error
    }
}
else
{
    // Handle error
```

RP_GetVer

Read software version from the device.

Compatibility

RP Series : All DIO Series : All

unsigned long **RP_GetVer** (unsigned long *hDIO*, char *SWVer, char *ErrMsg)

Parameters

hDIO Handle of the device to write.

SWVer String containing the software version of the device.

ErrMsg String containing any error messages.

Return Value

0 if successful, otherwise the return value is an error code.

Remarks

The function does not return until the requested information has been returned or read timeout occurs. The read timeout is set to 1 second.

Examples

This sample shows how to read the software version.

```
unsigned long hDIO; // handle of an open device
unsigned long ulErrCode;
char ErrMsg[256];

ulErrCode = RP_GetVer( hDIO, SWVer, ErrMsg );
if (ulErrCode == 0)
{
// Do something
}
else
{
// Handle error
}
```



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